

Ramon Gebben

SENIOR FRONTEND ENGINEER & ARCHITECT

I build reliable, scalable UI systems, turning complex requirements into clean abstractions and engineering standards that let teams ship with confidence. I specialize in modern React (TypeScript, Next.js, TanStack, GraphQL, Supabase) and atomic design systems, designing reusable patterns and event-driven architectures that scale as products grow. I lead by example: clean code, pair programming, and architectural review, rather than top-down process.

EXPERIENCE

Frontend Team Lead & Architect at *BNDL*

OCT 2020 - PRESENT · UTRECHT, REMOTE

Real-estate SaaS platform connecting property data across internal tools, client sites, and partner integrations.

- Engineered an event-based protocol and SDK for a universal web widget, letting third-party partners integrate securely across client and native applications.
- Overhauled early startup technical debt into a clean atomic design system, improving maintainability and developer velocity across the codebase.
- Stepped into Scrum Master duties, moving the team from reactive task handling to structured Agile cycles with clear refinement and acceptance criteria.
- Built extendability into the widget ecosystem so AI agents can generate sandboxed prototype apps that integrate natively into the core product.

Senior Full-Stack Developer / Architect at *Greenberry*

SEP 2019 - OCT 2020 · UTRECHT

Digital agency for social-impact products; second development hire, shaping in-house standards from the ground up.

- Spearheaded architecture across client projects: multi-source data integrations, i18n strategy, custom routing, and headless CMS.
- Automated CI/CD on Serverless / AWS Lambda; built a Jest, Cypress, and Percy testing strategy for functional and visual regression.
- Shaped early engineering operations: technical hiring assignments, candidate interviews, and peer-review process.

Lead Frontend Developer & Technical Lead at *Sensorfact*

FEB 2017 - AUG 2019 · UTRECHT, HYBRID

Industrial energy-monitoring platform, joined during the startup's incubator phase as primary technical anchor.

- Designed the core frontend architecture from the ground up: patterns and standards that stayed in production for years.
- Built field-agent tooling and established early Scrum workflows that let the team scale rapidly.

EARLIER · 2013-2017 Frontend & full-stack roles across agencies and startups: *Info.nl* (React/Redux apps, PDF-generation microservices), *Sytac IT Consulting*, *TouchTribe*, *Qelp*, *Owlin*, plus early systems & network administration at *SOG ict*, *Vita-Care*, and *Kei TV*.

SKILLS

React

TypeScript

Next.js

JavaScript

GraphQL

Node.js

TanStack Query

Supabase

Docker

Storybook

CSS-in-JS

Atomic Design

Design Systems

CI / CD

Agile / Scrum

Mentoring

PROJECTS

Cquence.js: browser animation library · *Kernels-VTT*: virtual tabletop tool · *My Cosplanner*: community project-management tool for cosplayers

Also a Dungeon Master and cosplayer, drawn to the same discipline of guiding complex, long-term creative projects to completion.

UTRECHT, NL · 2026